



FACULTY – ANIMATION FULL-TIME FACULTY POSITION

JOB DESCRIPTION:

The BFA in Animation Program at Villa Maria College began fall 2008 and is a competitive, hands-on, and demanding program that recruits highly-talented and committed students. The 9:1 student to faculty ratio enables instructors to have a meaningful impact on the artistic development of each and every student. Villa Maria has three state-of-the-art animation labs, each with 18 workstations and Cintiq tablets, including software such as the Autodesk Entertainment Creation Suite, Zbrush, Adobe CC, and Toon Boom Harmony. There is also a stop-motion studio that uses Dragon Stop-Motion, as well as a separate puppet-building facility. The program offers students HD digital video cameras, digital still cameras, as well as an audio sound effects library. Cross-program collaboration is also strongly encouraged. Villa's Animation students have successfully collaborated with students from Villa Music students to produce originally scored music for their films. There is also the opportunity to collaborate with students from a variety of additional BFA programs, including Digital Filmmaking and Game Design. Junior and senior films are screened at local movie theaters.

The first two years of the Animation program stress the understanding of animation principles, acting, film theory, and storytelling, and give the students traditional and technical tools and software to be able to bring their stories, concepts, and projects to life. Students then take part in a formal review process to determine a specialization, at the end of their sophomore year. The specialization becomes the focus of their studies in the junior and senior years.

ESSENTIAL RESPONSIBILITIES:

- Teach a minimum of 24 credit hour equivalences per year.
- Provide student-centered instruction in all courses.
- Provide direction and climate for effective learning.
- Design means of evaluating and improving the teaching/learning process in the classroom.
- Pursue professional development and growth.
- Review and develop curricula.
- Serve as academic advisor to students.
- Participate in program assessment activities.
- Participate in program and College accreditation activities.
- Submit required reports to appropriate offices.
- Attend scheduled program meetings and maintain regular office hours.
- Develop plans for the use of equipment, instructional aids and supplies.
- Assist in the development of grant materials relevant to the faculty member's role and duties at the College.
- Assist in the preparation of program and recruitment materials and participate in recruitment activities.
- Participate in program advisory council activities and meetings.
- Review and update specific program library holdings.

- Assist the Department Chairperson in carrying out program administrative duties, including program course scheduling; interviewing and hiring part-time faculty members; preparing and monitoring program budgets, conducting program reviews, and others.
- Serve on committees of the College.
- Assist and participate in any other activities related to the respective program;
- Assist the Department Chairperson in assessing the effectiveness of the program.
- Support the mission and objectives of the College.
- Participate in College functions.
- Assume other work-related responsibilities as assigned by the Department Chair, the Vice President for Academic Affairs, or the President or his/her designee as needed to meet the needs of the College mission.

ESSENTIAL QUALIFICATIONS:

- M.F.A. in Animation is highly preferred; however alternative degrees will be considered.
- Preference given to candidates with teaching experience.
- Game Design or Animation Industry experience a plus.
- Knowledge of 2D and/or 3D animation software required.

The above statements are intended to describe the general nature and level of the work being performed by people assigned to this work. This is not an exhaustive list of all duties and responsibilities. Villa Maria College management reserves the right to amend and change responsibilities to meet business and organizational needs as necessary.

WORK ENVIRONMENT

General classroom environment requires employees to consistently use manual dexterity in reaching, writing, navigating around the classroom. This work may include hours standing and walking, including up and down stairs, moving items of up to 25-pounds. Evening and weekend hours may be needed, on occasion, to perform work associated with this position.

APPLICATION MATERIALS

Applicants should include 1) cover letter; 2) curriculum vitae; 3) 5-7 samples of scholarly or creative work, and 5-7 samples of student creative work; link to online portfolio and/or demo reel is acceptable; 4) statement of teaching philosophy; 5) evidence of teaching effectiveness (i.e. student evaluations of teaching, sample syllabi of courses taught) and 6) minimum of two reference letters.

To be considered, please submit your resume and complete the online job application at Jobs.villa.edu. When you have completed the on-line application process your information will be forwarded to the Search Committee for review. The Search Committee will carefully review each resume and the strongest, most qualified candidates will be contacted for an interview.

Villa Maria College is an equal opportunity employer and does not discriminate on the basis of age, race, religion or creed, color, sex, national or ethnic origin, marital status, or physical or mental disability in admissions, employment, or in any other aspect regarding the conduct of College programs and activities.